

...IS A SUPERMASSIVE PYRAMIDAL PRISON HEWN
FROM A SINGLE MAGIC-DAMPENING ASTEROID.
PLAYERS MUST ELUDE THE GAZE OF THE ONE-EYED
WATCHERS AND THE DESICCATED DEMIGOD
PANOPTES IN ORDER TO SAVE A WIZARD'S
FRIEND FROM DEATH BY
MASTICATION.

THE SAND-COVERED FLOOR OF THE PANOPTICON IS THE SITE OF A GRUESOME SPECTACLE. DAILY, PRISONERS ARE BROUGHT OUT OF THEIR CELLS TO BATTLE EACH OTHER AT THE FEET OF PANOPTES. WINNERS ARE FORGIVEN FOR ALL DEBTS; LOSERS ARE FED TO PANOPTES, AND THE WATCHERS EAT THE BONES HE SPITS OUT.

IF THE PLAYERS OR THEIR WIZARD-IN-DISTRESS SHOULD BE UNLUCKY ENOUGH TO BE INVOLVED IN THE FEAST (SEE "SOLUM LUDORUM"), THEY MIGHT FIND THEMSELVES IN PANOPTES' DIGESTIVE TRACT. IN THIS CASE, PLAYERS HAVE FIVE ROUNDS TO ESCAPE BEFORE THEY ARE CONSUMED BY HIS STOMACH ACID.

